



BRISBANE WATER NETBALL CLUB

GRADING GUIDELINES

Aim of Guidelines:

These guidelines aim to provide all club members, coaches, and parents a clear understanding of the BWNC team selections process. BWNC endeavours to ensure grading is conducted fairly, and in the best interests of the club and players.

Aim of Grading:

The aim of grading is to form teams that cater for all age, skill and ability levels, and to encourage and promote continuing involvement in netball. BWNC strive to establish teams which provide:

- On-going skill and development of players
- A similar matching of skill and ability

General Grading Information:

Netball is a graded, competitive sport from Junior level. It is necessary to grade players into teams with players of similar ability.

Stronger players always enjoy the challenge of harder competition; they cannot develop to their potential if graded to a lower team to be kept with a friend. It can also be said that players, who are placed in teams above their ability, will also not develop to their potential when being constantly outplayed by more developed players around them. In this situation, players can become disheartened and lose self-confidence.

Players and parents should be aware that success for a team one year does not ensure they will remain together the following year. Due to new registrations and differing development rates of all players, movement in and out of teams will occur from season to season.

Parents are urged to encourage their children to accept the team they have been placed in and that it is an exciting opportunity to make new friends.



Grading of Age Group:

a) **NetSetGo 5 to 8 years**

NetSetGo is a modified, non-competitive game which is not graded.

Team Selection:

1. Age
2. Friendship if possible

b) **NetSetGo 9 to 10 years**

Play to full competition rules. Players in this age group are being readied for selection opportunities in representative development squad at the age of 10.

Team Selection:

1. Age
2. Ability
3. Friendship if possible

All 10 year old's must attend Practical Grading day.

Requests for 'friendship' considerations should be made at time of Registration within the Online Registration form.

c) **Junior 11 to 12 years**

Team Selection:

1. Age
2. Ability

All 11-12 year old's must attend Practical Grading day.

d) **Intermediate Junior – 13 to 15 years**

Team Selection:

1. Age
2. Ability

All 13 – 15 year old's will be paper graded, and may need to attend Practical Grading day.

e) **Cadet - 16 to 17 years**

Team Selection:

1. Age
2. Ability

All 16 - 17 years will be paper graded. However, teams of similar ability players may be formed and submitted to Games and Grading as a complete team for consideration.



f) **Seniors**

Senior players will be paper graded.

Senior teams can be formed and submitted to Games and Grading as a complete team for consideration.

Acceleration of Players:

Generally, all players play within their own age group. However, players who are younger than the stated age range for a team can be accelerated upwards. The Grading Panel must consider the skills and maturity level of the player to ensure that the player or team will not be unduly disadvantaged.

The Grading Process:

Grading consists of several processes:

a) **Coaches Evaluation**

At the end of the season all coaches for NetSetGo 8-10 years and Junior teams will identify any players who would benefit from being accelerated upwards.

b) **Informal Season Grading Review**

Towards the end of the season, the Grading Panel will carry out ad-hoc reviews on player's abilities during games.

c) **Paper Grading**

The Grading Panel will conduct a paper grading after Registration. This paper grading will form the first basis of the team numbers and player allocations.

d) **Practical Grading**

Practical Grading is held after Registration for all players in the age groups which are graded.



Grading Criteria:

In reviewing the skills of a player within a age group, the Grading Panel will take into account:

1. Catching
2. Passing
3. Footwork
4. Attacking
5. Defending
6. Agility
7. Teamwork and Sportsmanship

The Grading Panel:

The Grading Panel consists of the Games and Grading Convenor, Registrar, a nominated committee member (if required) and an independent experienced Grader.

Requests for 'friendship' considerations should be made at time of Registration within the Online Registration form.

BWNC members are asked not to contact the Grading Panel once Registration has closed.

Allocation to Teams:

Players will be allocated teams following the grading process. Places in teams are not guaranteed until full payment of Registration is received or special dispensation arrangements have been made.

Announcement of Teams:

Once the grading process has been completed the Teams will be posted on the BWNC website and announced by the President at Meet and Greet.



Nomination of Teams to WWPNA:

Occasionally the Grading Panel will recommend that a team be nominated for a higher level to ensure they are provided with an appropriate level of competition. These nominations will only be made after discussion with the team's coach.

Appeals:

Any grading issues must be made in writing via email to bwncpresident@gmail.com Attention Games & Grading Convenor. No grading issues will be discussed over the phone or in person.

The Grading Panels decision on team selections is final.